

The Case for an Interactive Classroom

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Traditional ESL/EFL Classes

- * Roles of teachers and students
- 1. Teachers as "sages on the stage"
- 2. Students as passive recipients
- The flow of information
- 1. Unidirectional
- 2. Monologue
- 3. Spoon-fed

ESL/EFL Learning outcomes

Limited opportunities to interact with classmates

Limited opportunities to interact with English

Limited linguistic knowledge and skills

Limited opportunities to interact with the teacher

Teacher vs. Student Centered Learning

Teacher - Centered	Student - Centered
Knowledge transmitted from teacher to students	Students construct knowledge through gathering, synthesizing & integrating info
Students passively receive	Students actively involved
Teacher is primary info-giver & evaluator	Teacher coaches & facilitates; evaluates learning with students
Culture is individualistic	Culture is cooperative & collaborative

THE INTERACTIVE CLASSROOM based on Bloom's taxonomy (1956)

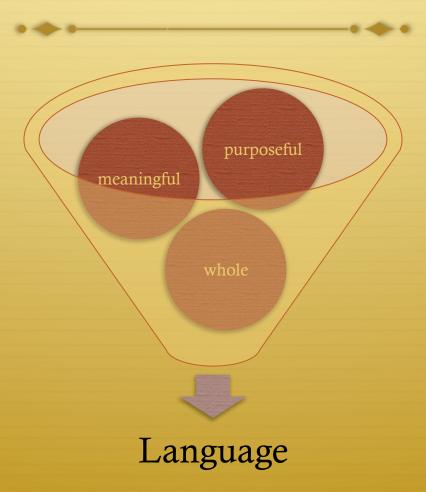
Creating **Evaluating** Analyzing **Applying Understanding** Remembering

Successful English Learning Classes

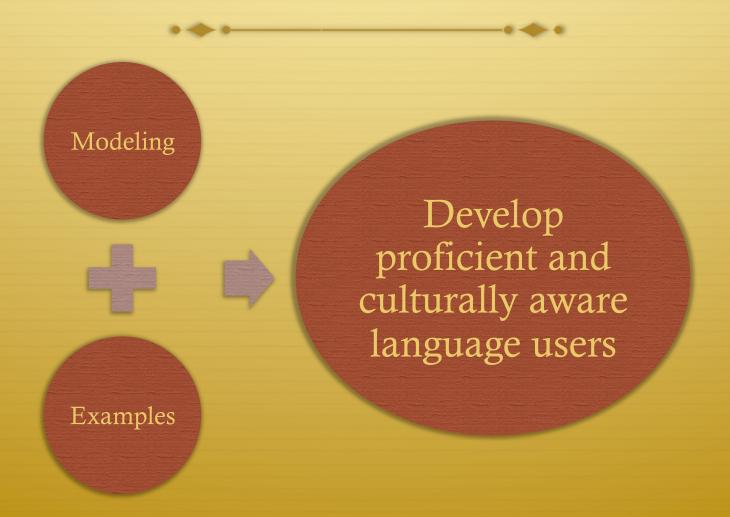
Seven Conditions for Success:

- **♦ Immersion**
- **Demonstration**
- **+ Expectations**
- **♦ Responsibility**
- **Approximation**
- **+ Employment**
- **♦ Feedback**

Immersion



Demonstrations



Expectations

Challenging Consuming consuming complex

But, L2 learners can and will learn the language.

Responsibility

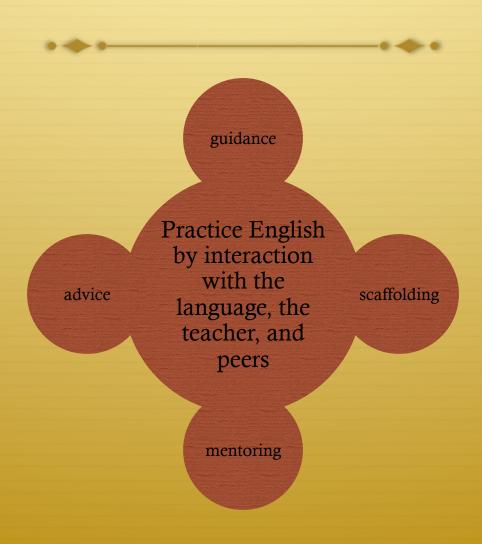
Learning Goal **L2** learners **Teacher**

Approximation

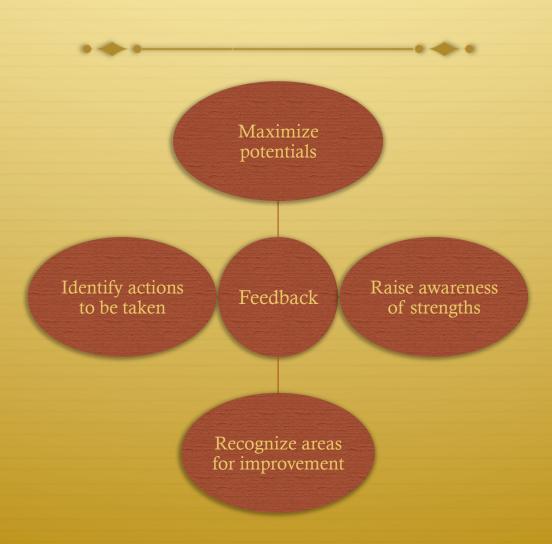
Not Just for Being Right

But for Being Close

Employment



Feedback



The Interactive Classroom Approach

Students:

Participate as equal partners in an ongoing discovery process.

- Students actively co-share responsibility in their learning.
- Additional characteristics of an interactive classroom:
 - 1. Busy
 - 2. Engaging
 - 3. Noisy (sometimes)
 - 4. Collaborative
 - 5. Communicative
 - 6. Negotiatory

An Example of an Interactive Classroom

"The more the language actually comes from the students, the more it is learned through experimentation and discovery, and the more the students will be interested in it."

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