



Home-made Didactic Games

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Abstract

The purpose of tutorials in the course of Social studies early learning, that 2nd year students have majoring in Preschool education is, among other, that students learn about and test home-made didactical games by which they can discuss and/or consolidate a variety of social topics with children in kindergarten in a pleasant and entertaining manner. The purpose of the tutorials in which students meet with more than fifty didactical games, is also for students to realise that with a little imagination, will and effort you can create many things. Therefore, it is an assignment of students to create a simple didactic game themselves, to which they have to determine objectives of the field of society, using curriculum. The resulting games are every year more original, giving confirmation, that tutorial Didactic games in kindergarten is achieving its purpose, for every time are presented newly created games. Ideas for home-made didactic games that students meet in tutorials were created and are created on the basis of frequent class observations in kindergartens, where governesses and their assistants warn that kindergartens do not have sufficient financial resources and there cannot afford to buy didactic games with which children would play and through which they would learn. Due to lack of financial resources, which is – let be real – recently found in almost all, if not in all educational institutions, kindergartens have obsolete didactic games. Didactic games are missing pieces for the game, fragments for assembly, tiles for installation, etc. The paper presents some of didactic games, which were inspired by observation of children and games that children bring from home every day and which they prefer playing in free time activities before morning snack.

References

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