Building Future Skills in Higher Education: An International Blended Project Seminar on Sustainable Development

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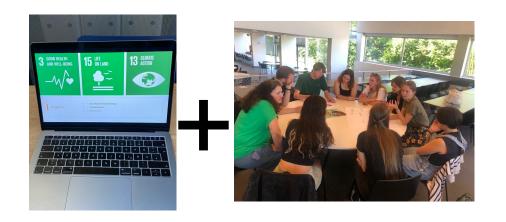






"Social Europe Days 2024. We & the SDGs" – An International Blended **Project Seminar**

design case (Howard & Boling 2012, Boling 2010)



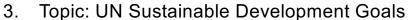


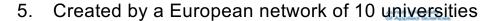
Blended Intensive Programme (BIP), funded by ERASMUS+

Blended Learning – Online & Offline Phases



Online and offline student projects in International Multidisciplinary Teams (IMT)

















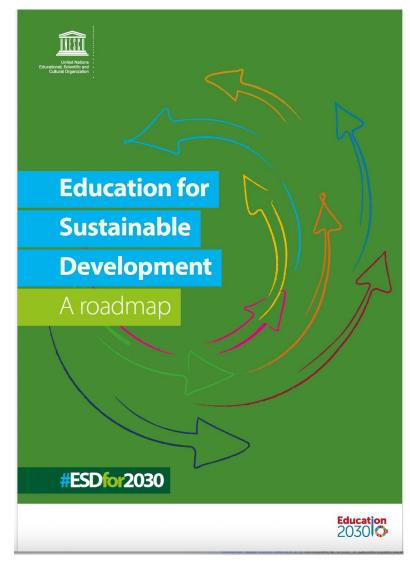








- Complete transformation of our education systems (UNESCO 2014, 2020)
- Aim: learners acquire competences, skills, knowledge, attitudes, and values to help reaching the SDGs
- Exceeds environmental education because it considers economic, social and political aspects in addition to ecological aspects
- Addresses in a holistic way "learning content and outcomes, pedagogy and the learning environment" (UNESCO 2014, p. 12)





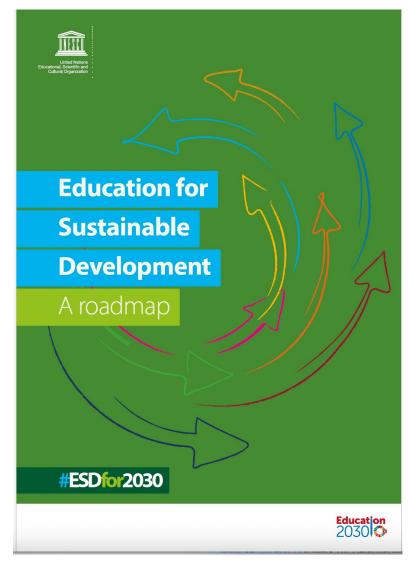
UNESCO 2020

deeply linked to SDG Target 4.7:

"By 2030, ensure that all learners acquire the knowledge and skills needed to promote sustainable development, including, amongst others, through education for sustainable development and sustainable lifestyles, human rights, gender equality, promotion of a culture of peace and non-violence, global citizenship and appreciation of cultural diversity and of culture's contribution to sustainable development" (UNESCO 2020, p.14)

- Educational designs and teaching practices for Education for Sustainable Development?
- -> Collaboration, Communication, Critical Thinking and Creativity (4 Cs) (Bekteshi 2017)



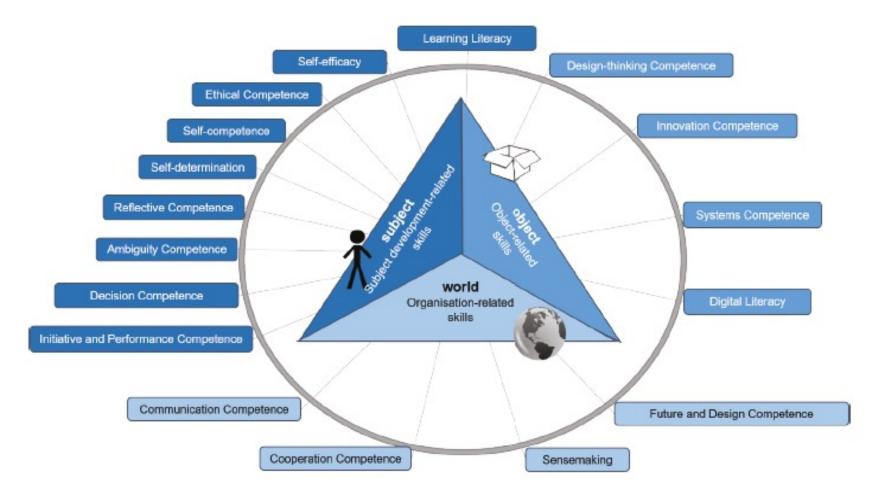


UNESCO 2020

Future Skills: what competences and skills do students need in order to navigate an increasingly complex world?

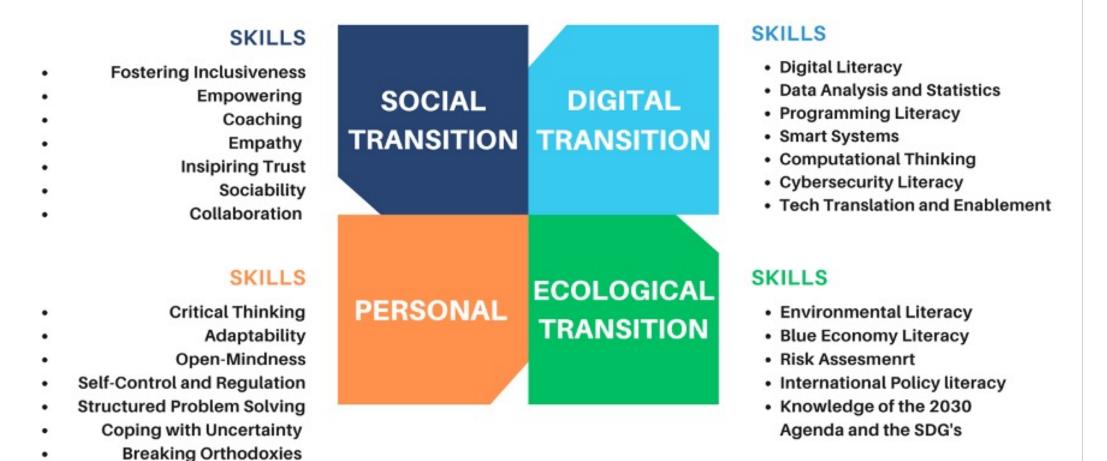
- a "term with a short history but an enormous career" (Ehlers 2020, p.24)
- a "heterogenous and evolving" field (Ehlers 2024, p.55)

many different skill frameworks have been developed, all contain a certain degree of arbitrariness





Patricia Arnold, FoE 2024



UNESCO International Institute for Higher Education in Latin America and the Caribbean 2023 (Maury 2017)



Educational Design Social Europe Days 2024

| Date | Program Element | Technology / Venue |
|-----------------------------|---|---|
| April 08, 2024 | Kick-Off Day | Zoom |
| 10.00am – 17.00pm | (Online, Obligatory) | |
| April 09- May 12, | Collaborative Work in International Multidisciplinary | Zoom & self-selected |
| 2024 | Teams (IMTs) | digital tools |
| self-selected times per IMT | (Online, Obligatory) | |
| April 29, 2024 | Guest Lecture Day | Zoom |
| 10.00am – 17.00pm | (Online, Optional) | |
| April 09- May 12, | Collaborative Work in International Multidisciplinary | Zoom & self-selected |
| 2024 | Teams (IMTs) | digital tools |
| self-selected times per IMT | (Online, Obligatory) | |
| May 13 - May 17, | Hasselt Days | PXL Hasselt University, |
| 2024 Full Days | (Onsite, Obligatory) | Hasselt, Belgium, with excursions to Brussels |



Educational Design Social Europe Days 2024

Task for International Multidisciplinary Teams (IMT)

"Project outline that contributes to 1 or more of the SDGs and can be implemented at your university or at your local community

Design and realize an info booth at a marketplace of project ideas with a self-running presentation"

- Deliberately underdefined
- Teams of 5-7 students from different universities and study programs
- Online and onsite work





Discussion I

International Multidisciplinary Teams & 4 Cs (Bekteshi 2017)

| Element | Strengths | Weaknesses |
|-------------------|--|--|
| Communication | Online and offline communication in a diverse student group with an underdefined task, respect different approaches, reach consensus | Daunting for students, especially online start |
| Collaboration | Online and offline collaboration to define project idea and design info booth | schedules led to |
| Critical thinking | Collaborative sensemaking with different disciplinary backgrounds | |
| Creativity | Attract attention to the project, design poster, presentation | |

Methods:

- observation, planning and debriefing notes, evaluation survey
- practice report, no research funding





Discussion II

SKILLS

- **Fostering Inclusiveness**
 - Empowering
- Coaching
- Empathy
- Insipiring Trust
- Sociability
- Collaboration

SKILLS

- Critical Thinking
- Adaptability
- Open-Mindness
- Self-Control and Regulation
- Structured Problem Solving
- Coping with Uncertainty
- **Breaking Orthodoxies**

SOCIAL

DIGITAL TRANSITION TRANSITION

PERSONAL

ECOLOGICAL TRANSITION

SKILLS

- Digital Literacy
- Data Analysis and Statistics
- Programming Literacy
- **Smart Systems**
- Computational Thinking
- Cybersecurity Literacy
- **Tech Translation and Enablement**

SKILLS

- Environmental Literacy
- Blue Economy Literacy
- Risk Assesmenrt
- International Policy literacy
- Knowledge of the 2030 Agenda and the SDG's



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Conclusion

Summarizing: The educational design is suited to build Future Skills and contributes to Education for Sustainable Development.

Further research is needed

- to quantify skills and competences gained
- to investigate how to support students in detail in their learning processes during the different program elements.
- to explore the lecturer's side of this international collaboration:
 - how do teachers develop Future Skills and best contribute to Education for Sustainable Development?
 - how can teacher's international and multidisciplinary teamwork be facilitated and further refined?



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