



Tuition of the Course Of Sophocles' "Antigone" from Prototype Script in Secondary Education Using Modular Oriented Developmental Learning Environment (Moodle)

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Abstract

The target of this paper, initially, was to intrigue the students for the course of "Ancient Greek Language", as it is widely considered to be a difficult and discouraging course for the average student. It is a pilot application that encourages group cooperative and active participation, as Moodle initially reinforces the initiative for search in sources similar to the subject of "Antigones", such as: ancient drama, social status of women in ancient Greece and the importance/meaning of the mask and clothing in ancient tragedy. The research program lasted eight (8) hours and the evaluation made by the teacher and students lasted two (2) hours. Twenty-two (22) students from the second grade of Lyceum participated in this program. Tutor's role was both coordinative and directional as well. Prior to starting the program, it was considered a necessity for a preparatory lesson to take place, in which students were familiarized with the usage of Moodle platform, its working interface and its tools. The following passages were chosen for study: Prologue (verses: 42-68) and Episode B' (verses: 441-471). Students responded positively and, even those who in first place considered the course not to be interesting, were excited and able to comprehend it. During the evaluation, which took place in the form of a questionnaire, emerged the values of using educational software and the versatility of the teacher's role.